**Name:** Trade Advisor

**Descriptor:** The trade advisors only answer to the council and are mostly found of rich, well decorated boats or on land finding new clients. They are dedicated to their work and will fight to the death to protect their customer’s secrets. They have valuable armour and training.

**Attack**

**STR** +6

**CON** +8

**DEX** +7

**INT** +9

**WIS** +9

**CHA** +8

**Defence**

**AC** 21

**FORT** 19

**WILL** 15

**REF** 17

**HP:** 352

**Attacks (Features):**

Sometimes the advisor can talk NPCs out of fighting through bribes and other things

They have up to 3,000gp to bribe with.

Melee

Attack STR vs. AC 3d12 +3

Range with a multi shot pistol

1. (primary target) Attack DEX vs. REF 2d12 +3
2. (the surrounding group) Attack DEX vs. AC 2d6